* As a six-week experienced programmer, I code as following: I Google, follow tutorials, re-use and test codes out there in the internet, I ask around if possible and I use the University material as well. However, the logic is mine. With this short time on our hands, the goal is to establish client->server network as soon as possible, later fix small problems here and there.
* To build the Client, I used Spyder IDE from Anaconda (I have never used Jupyter or anything else for that matter, but I just code for few weeks). Besides, Spyder is great for this type of application.
* Run Client from the windows command line (see Readme file) or Spyder (if you prefer)
* I don’t (yet) know how to pickle into XML format. That is missing.
* There is also some problem with serialization to binary and JSON, so you can have a look at it.
* Readme.md for client is written
* I made buttons, so look out for them. That was very satisfying to include them and is nice to have a bit of fun in the project. Besides, tutorials for Tkinter buttons are all over the internet.
* I still need to get my head around GitHub but I dump all docs in there
* Still TO DO, so pick and choose:
  + Fix serialization to JSON and binary
  + pickle to XML
  + Build server – I am doing that
  + Check entire code for PEP standard
  + Exception handling
  + Unit tests
  + Requirements.txt